



# PETER SEGERSTROM

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## CURRICULUM VITAE

### Education

- 2008 *Brown University* : Harriet W. Sheridan Center for Teaching: Certificate I
- 2007 *Rhode Island School of Design*: Master of Fine Arts: Digital+Media
- 2002 *University of California, San Diego*: Bachelor of Arts: Computing and the Arts

### Skills and Expertise

Computer Programming Expertise in: *Max/MSP/Jitter, C++, Java, PHP, Basic, Wiring/Arduino, Javascript*  
Mastery of Audio production software: *Protools, Live, Logic, Reason, Sound Track Pro*  
Mastery of Video production software: *Final Cut Pro, After Effects, Jitter*  
Mastery of Graphic production software for print and the web: *Indesign, Illustrator, Photoshop, Flash, Processing*  
Mastery of Digital Photography production: *Photo editing, Prepress, Printing, Retouching, Maintenance*  
Expert Proficiency with the following: *Woodworking and physical construction, Website development, Print production, Digital photography, Audio production for film, Critical Writing*

### Pedagogy and Professional Experience

- 2008 Instructor of Record, *Introduction to Creative Programming* Rhode Island School of Design
- Instructor of Record, *Continuum: Studio* Rhode Island School of Design
- Associate Sound Designer, Ear Studio / Ben Rubin , New York, New York
- Assistant to Jennifer and Kevin McCoy, Brooklyn, New York
- 2007 Instructor of Record, *Electric Knicknacks: Max/MSP Workshop* Rhode Island School of Design
- 2006 Teaching Assistant, *Body Electric: Physical Computing and the Body* Rhode Island School of Design
- 2005 Teaching Assistant, *Introduction to Creative Programming* Rhode Island School of Design
- 2004 Production Manager / A/V Engineer, Recombinant Media Labs, San Francisco, California
- Graphic Designer / Production Manager, Asphodel Records LTD. San Francisco, California

### Solo Exhibitions

- 2007 *Cadillac Beach*, Machine Project, Los Angeles, California

### Selected Group Exhibitions, Collaborations and Performances

- 2009 *Neuromancer* with Brody Condon, The New Museum, New York, New York
- Cadillac Beach* at *The Lights on Tampa public arts festival*, Tampa, Florida
- Virtual Reality* with Breanne Trammell, Talmon + Monroe, Brooklyn, New York
- 2008 *Chain City* with Diller, Scofidio & Renfro, Venice Architecture Biennale, Venice, Italy
- Stuff that Doesn't Matter but Really Does* with Breanne Trammell, RISD Graduate Exhibition, Rhode Island
- 2007 *Myspace.com/breanimalz* with Breanne Trammell, Kala Art Institute, Berkeley, California
- Core Sample* with Teri Rueb, The Institute of Contemporary Art, Boston, Massachusetts
- Bars and Tone*, Stairwell Gallery, Providence, Rhode Island
- Whimsy Sex*, Sol Koffler Gallery, Providence, Rhode Island
- Hi-Res*, RISD Industrial Design Gallery, Providence, Rhode Island
- 2006 *Surfacing* with Teri Rueb, Akademie der Kunste, Berlin, Germany
- 2004 *Persepolis Spatialization*, Radar3 Iannis Xenakis Festival, Mexico City, Mexico
- Prompt/Select* with Cory Marc Fogel and Tehn, Machine Project, Los Angeles, California
- Performance with Mohtallah, The Luggage Store Gallery, San Francisco
- 2003 *Remix of the Remixes* with Naut Humon, Ars Electronica, Linz, Austria
- Performance with Otomo Yoshihide, and Tehn, Recombinant Media Labs, San Francisco, California

### Grants and Awards

- 2008 *Award of Distinction: Core Sample*, Ars Electronica, Linz, Austria
- 2006 *Graduate Fellowship*, Rhode Island School of Design
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- 2002 *Artistic Achievement Award*, University of California, San Diego